

# SARAH GROSSI

Translator, Editor and Proofreader - English and Italian

## CONTACT

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🌐 [www.sarahgrossi.com](http://www.sarahgrossi.com)

📍 Based in Florence, Italy

## SKILLS

Content writing, SEO writing

Interactive narrative

Translation and Localization

Editing and Proofreading

## EDUCATION

IT University of Copenhagen, Denmark

### MSc in Games

2017 - 2019

Digital and analogue game design, interactive narrative and world-building.

- Internship as a Video Game Translator at Klassefilm (Italian localization of [Cosmic Top Secret](#))

University of Florence, Italy

### BA in Linguistics and Media

2012-2016

History of entertainment, TV, cinema and theatre, best practices in digital communication, linguistics and English.

## WORK EXPERIENCE

### Translator and Copywriter (ENG to IT)

[Trustpilot](#) (Reviews Platform) - since 2019

- Translation of Marketing emails, slide decks, Help Center articles and Blog posts on customers' case studies.
- Localization of data and information for the Italian market.
- Proofreading of text translated by an agency.

### SEO Writer (IT) and Editor

[JustWatch](#) (Movies and Shows database) - since 2023

- Proofreading of lists of movies and shows written by international writers to make sure keywords are in place, the paragraphs are well structured, and the best practices for SEO writing have been implemented.

### Translator of Voice Over script (ENG to IT)

Underknown (Science-based Online Shows) - 2021 to 2023

- Translation of voice over scripts for the videos of the Italian YouTube and Facebook channels of [What If](#) and [How to Survive](#).

### Project Assistant: How to Make Text-Based Games

University of Copenhagen, Department of Korean Studies - 2019

- Teaching of games principle and interactive narrative.
- Organization and management of a Game Jam where the students developed text-based adventures drawing from characters and stories of Korean literature.

### Teaching Assistant in Games

IT University of Copenhagen, 2018 and 2019

- Preparation of exercises and activities for the students to engage with after class (such as setting up relevant video games and board games), availability to give feedback on the students' projects.

### Web Content Writer (IT)

Officina Giovani (Performing Arts Site) - Internship, 2016

- Content writing on the company's website: art contests, announcement of events on premises, volunteer opportunities.